

[illegible]

Nature								
Archaeology MB		<--X-->	<--X-->					
Bird Study MB	<--X-->		<--X-->					
Environmental Science MB	<--X-->	<--X-->	<--X-->	<--X-->				
Fish & Wildlife Management MB	<--X-->							
Fishing MB ⁵						M/Tu or W/Th		
Fly Fishing MB ⁵ (age 13+)						M/Tu or W/Th		
Open Fishing (non merit badge activity)								Tu, W or Th
Forestry MB & Plant Science MB	<--X-->		<--X-->					
Geology MB and Mining & Society MB		<--X-->		<--X-->				
Nature MB and Mammal Study MB	<--X-->			<--X-->				
Oceanography MB		<--X-->	<--X-->					
Reptile & Amphibian Study MB		<--X-->		<--X-->				
Sustainability MB	<--X-->	<--X-->	<--X-->	<--X-->				
Weather MB				<--X-->				
Earth Tribe - Tide Turners Plastic Challenge						Monday Only		
Life Skills								
American Heritage MB ⁵						M/Tu or W/Th		
Citizenship in the Nation MB	<--X-->	<--X-->	<--X-->	<--X-->				
Citizenship in the World MB	<--X-->	<--X-->	<--X-->	<--X-->				
Communication MB	<--X-->	<--X-->	<--X-->	<--X-->				
Emergency Preparedness MB	<--X-->	<--X-->	<--X-->	<--X-->				
First Aid MB ⁵	<--X-->	<--X-->	<--X-->	<--X-->		M/Tu or W/Th		
Personal Fitness MB	<--X-->	<--X-->	<--X-->	<--X-->				
Outdoor Skills								
Camping MB	<--X-->	<--X-->	<--X-->	<--X-->				
Cooking MB	<-----X----->	<-----X----->						
Exploration MB	<--X-->							
Geocaching MB	<--X-->			<--X-->				
Golf MB (Disc Golf Option) ⁵						M/Tu or W/Th		
Orienteering MB		<--X-->	<--X-->					
Pioneering MB	<-----X----->							
Search & Rescue MB			<--X-->	<--X-->				
Sign, Signals, and Codes MB				<--X-->				
Wilderness Survival MB ⁸		<--X-->	<--X-->					
Mountain Biking								
Cycling MB (Mountain Biking Option)	<-----X----->	<-----X----->						
Mountain Biking (non merit badge activity)						M, Tu, W, Th & F		M, Tu or W
Range and Target Activities								
Archery MB	<--X-->	<--X-->	<--X-->	<--X-->				
Rifle Shooting MB	<--X-->	<--X-->	<--X-->	<--X-->				
Shotgun Shooting MB	<-----X----->	<-----X----->						
3D Archery Program ¹⁰	<--X-->	<--X-->	<--X-->	<--X-->				
Open Rifle Range ³						M, Tu, W & Th		
Open Archery Range ³						M, Tu, W & Th		
Archery MB & Rifle Shooting MB Qualification Shooting						M, Tu, W & Th		Tu, W & Th
Shotgun MB Qualification (MB participants only)						M, Tu & Th		Tu, W & Th
Notes								

All Morning Classes (Periods 1, 2, 3 and 4) are held daily, Monday through Friday.

¹Horsemanship is a one day merit badge. The trip will leave at 12:45 from the Main Pavilion.

²Scouts that do not pass the Swimmer's Test will automatically be moved to the Swim Lessons class at the Aquatics Director's discretion.

³Walk ups are welcome, however, preference will be given to Scouts practicing for the merit badge.

⁴River trips and Horsemanship MB leave at 12:45 daily from the Main Pavilion.

⁵This merit badge is offered in the afternoon for a two day session, either Monday and Tuesday or Wednesday and Thursday.

⁶The Mile Swim is offered Friday afternoon at 1:30.

⁷Requires completion two afternoon offsite river trips including a special duckie trip Friday afternoon. Must have Kayaking merit badge prior to camp.

⁸Requires completion of wilderness survival overnigher Tuesday night.

⁹Must have Swimming merit badge prior to camp.

¹⁰Must have Archery merit badge prior to camp.

⁵ This merit badge, or activity, may have an associated cost. Please refer to the camp Mert Badge Quick Reference Chart or Program Guide for details.