Assembled Den Meeting Plan – LION (Kindergarten)

This ***Assembled* Den Meeting Plan** combines ideas from Lion Adventures Den Meeting Resources found at Scouting.Org or from the requirements themselves, into the parts of a quality Den Meeting, which are **Preparation** (plan + collect materials needed), **Gathering** (something for early arrivals to do), **Opening** (a ceremony to start), then **Activities** (an Activities Intro chat, followed by a series of activities, ideally alternating quiet and energetic fun), **Closing + Recognition** (ceremony), and **After the Meeting** (follow up) …

Lion – Kindergarten

Everyday Tech

A "Technology" Adventure

ELECTIVE (2 "electives" are needed to earn the Rank of Lion)

Snapshot of Adventure. Explore how technology has made life easier and the ways to use technology safely.

The QR Code above takes you to scouting.org/cub-scout-adventures/everyday-tech/

This Den Meeting Plan adapts Activity content from that Scouting.org link with other fun, simple, easy ideas. For more, see the Adventure Resources at the end of this Plan for a menu of activity options at that link.

Requirements from the Lion Handbook

1. **Discover technology around your home, meeting place, or neighborhood.**
2. **Discover ways that digital technology can make life easier.**
3. **Identify an item of digital technology you use at home. Demonstrate to your Lion adult partner how you use it safely.**

Meeting Plan

Does this take one Meeting to complete – or more? It's up to the Parents / Leaders! As written, you can do this in a single 60-minute session, but since this is dry stuff, you might layer in games and fun.

A Tip About Den Meetings for Kindergarten Kids:

- Which is better? Classroom or Playground? ***Yes, Playground!***
  - Better for the Scouts – they'll know what to do at a Playground.
  - Better for the Parents – while the Scouts play you can finalize your plans for the next part of your Cub Scout Adventure content today.
- If Scouting is "*A Game with a Purpose*", maybe Lion Dens are "*A Play Date with a Purpose*" – and there's nothing wrong with combining fun with meaning + values!
  - Maybe visit multiple playgrounds during your Lion Year – adult partners to host.



PREPARATION (and materials needed): Read the Everyday Tech Adventure in the Lion Handbook.

- Decide if you like any of the "Activity Card" options or the suggested activities below or some other way.
  - For Requirement 1, do a test walk to identify what tech, especially outside your meeting place.
  - For Requirement 2, do you want to try charades or just talk? Or have an older adult talk.

GATHERING: A "gathering" activity is to keep Scouts occupied as the rest of the den arrives. *What you do will depend on your location and leadership resources*.

- Use gathering time to connect with adults and "share the leader load": everyone can help with something! A good approach is for different parents (or teams) to share the "lead" of parts of the Adventure below.

OPENING: (Parent leader: _____) An Opening ceremony says, "we've begun" and helps set the tone.

- Maybe: a simple ceremony you like that includes the Pledge of Allegiance and the Scout Oath and/or Law.

ACTIVITIES (See also other Activities linked at Adventure Resources – use those if you like them):

◆**Activity Intro:** (Parent leader: _____) As you move into Activities, have some "talk time" where you (1) discuss today's Adventure activities (what you'll do, how you'll do it – share in a way to get the Scouts excited) and (2) let each of the Scouts share "what's new" with them and get to know each other better.

◆**Activity 1: Discover Technology Around Us (Requirement 1: "***Discover technology around your home, meeting place, or neighborhood.***")** (Parent leader: _____)

The Adventure Resources offer Activity Cards of "I Spy" Technology (I Spy Game Pointing Out Tech) and What is Technology? (Handbook Crayon Activity). Use what you like – or something else. The plan below adapts the substance of the Requirement walking around and outside your meeting place (feel free to "I Spy").

- Gather the Scouts and adult partners and share with them that technology is all around us and sometimes we use something that we don't even realize is technology.
- Take a walk around your meeting location (inside and outside, maybe a brief walk around the neighborhood) and identify what type of technology is around.
  - Have Scouts work with their adult partners to identify technology –
  - You might find indoor and personal technology like ♦ Lights and Light Switches ♦ Adult Cellphones ♦ Computers ♦ Headphones ♦ Wristwatches ♦ Exit Signs ♦ …
  - You might find outdoor technology like ♦ Street Lights ♦ Doorbell Camera ♦ Garbage Truck ♦ Crosswalk Sign ♦ Electronic Signboard ♦ Traffic Signal …





◆**Activity 2: Making Technology Work For Us (Requirement 2: "***Discover ways that digital technology can make life easier.***")** (Parent leader: _____)

The Adventure Resources offer Activity Cards of Grocery Shopping Tech (Grocery App Scavenger Hunt), Making Life Easier (Handbook Crayon Activity), and Technology Memory Game (Card Match Game). Use what you like – or something else. The plan below adapts the substance of the Requirement for a chat.

How We Used To Do Things	How We Can Do Things Now
Washing dishes by hand	Dishwasher
Washing clothes by hand	Washing machine
Hanging out clothes to dry	Dryer
Writing a letter by hand	Sending a text
Playing a game of cards	Video game
Riding a horse	Driving a Car
Keeping warm by a fire	Heater
Keeping cool with a hand fan	Air conditioning
Candles for light	Electric Lights, Flashlights
Sawing something by hand	Table saw or electric saw
Cooking over a fire	Stovetops / Oven / Microwave






Or gather the Scouts and adult partners and have Scouts ask their adult partner how their parents would do things, how they did things when they were growing up, and how technology has made it easier to do those things. Maybe some of the examples above, and maybe questions like these:

- How did your parents talk to a friend after school? How do you talk to your friends now?
- What things in the kitchen would your parents use for meals? What things do you use to make meals?
- How did your parents keep track of birthdays, holidays, and other events? How do you keep track?
- How did your parents learn about a topic in school? How did you learn? How do students learn today?
- What is one of your favorite pieces of technology that makes your life easier?

◆Activity 3: Digital Technology Safety (Requirement 3: *"Identify an item of digital technology you use at home. Demonstrate to your Lion adult partner how you use it safely."*) (Parent leader: _____)

The Adventure Resources offer an Activity Card of Be Safe with Technology Lion, adapted below.

- Gather Scouts and adult partners and share with them that technology can make our life easier or be very entertaining, but we need to make sure that we discuss what the rules are about digital devices at home.
- Ask adult partners who are willing to share what their family rules are about technology with the group.
- After each adult partner has shared with the den, each Scout discusses their family rules about digital devices. To help guide the conversations consider these questions:
  - What time during the day or evening can a digital device be used?
  - Are there different times for different devices?
  - What controls are in place to ensure that these times are being followed?
  - What controls are in place to ensure that if a device is online, that everyone in the family is safe from strangers?
  - Where are digital devices allowed?
  - If the device is connected to the internet or cellular service, is it allowed behind closed doors?
  - Are there rewards for following the rules and are there defined consequences for breaking the rules?

◆Activity 4: [*OPTION*: Fun Game We Like (Parent leader: _____):



If this meeting is too dry or the games in the Activity Cards in Adventure Resources don't resonate with you as something your Scouts will like, you can turn up the "Fun Meter" and play a game or some other Fun Activity you like. Some ideas here.

CLOSING: A Closing ceremony ends the meeting and highlights the achievements. A Den leader can reflect on the meeting + praise Scouts for specific good actions today. Thank every Parent who helped.

- If you have them, award Loops to all who completed the requirements. Maybe end with a "Living Circle".

AFTER THE MEETING: Clean up as needed. Share refreshments if that's what you like.

Upon completion of this Adventure, your Lions will have earned the Adventure Loop for it. Make sure they are recognized for their completion by presenting the Adventure Loops, to be worn on their belts, as soon as possible according to your pack's tradition. Text or email all Den parents to share these resources for future reference and so parents of Scouts who could not attend may complete this Adventure from home.

ADVENTURE RESOURCES: Den Meeting Resources and "Activity Card" options for this Adventure are found at https://www.scouting.org/cub-scout-adventures/everyday-tech/. Those resources include the Snapshot of Adventure (included above), a "Safety Moment" of tips and links about doing this safely, and, for each Requirement, one or more "Activity Cards" you can click on for an activity to complete the Requirement.

Those "Activity Card" pages are linked below – along with the "Key" scoring of (a) whether the Activity must be done Outdoors, may be done Indoors, or involves Travel; (b) how much Energy Scouts will generate; (c) How "Supply Intensive"; and (d) Prep Time – those last 3 categories are scored on a 1 to 5 scale, with 5 being "most". Note that while that website page says, "Choose one of the following" before the "Activity Cards", what that means is "Choose one of the following – *or do some other activity that will meet the Requirement*", because the Requirements are required, not the Activity Cards. In the Assembled Den Meeting Plan above we have adapted some of what's below or other ways to complete the requirement in easier ways.

1. **Discover technology around your home, meeting place, or neighborhood.**
   - "I Spy" Technology (Indoor; **2** of 5 Energy; **1** of 5 Supplies; **1** of 5 Prep Time)
   - What is Technology? (Indoor; **2** of 5 Energy; **2** of 5 Supplies; **1** of 5 Prep Time)
2. **Discover ways that digital technology can make life easier.**
   - Grocery Shopping Tech (Travel; **3** of 5 Energy; **4** of 5 Supplies; **3** of 5 Prep Time)
   - Making Life Easier (Indoor; **2** of 5 Energy; **2** of 5 Supplies; **1** of 5 Prep Time)
   - Technology Memory Game (Indoor; **2** of 5 Energy; **2** of 5 Supplies; **2** of 5 Prep Time)
3. **Identify an item of digital technology you use at home. Demonstrate to your Lion adult partner how you use it safely.**
   - Be Safe with Technology Lion (Indoor; **1** of 5 Energy; **1** of 5 Supplies; **1** of 5 Prep Time)